

Foz do Iguaçu - Brazil

SIBGRAPI'18

31st Conference on Graphics, Patterns and Images

October 29 – November 01

CERTIFICATE

We certify that Daniel V. Macedo presented the paper "An Innovative Methodology for Hybrid Rendering at Interactive Rates Combining Screen Space Reflections with GPU Ray Tracing" authored by Daniel V. Macedo and Andréia Fornico at SIBGRAPI 2018 - 31st Conference on Graphics, Patterns and Images , held in Foz do Iguaçu, Brazil, from October 29th to November 1st, 2018.

Foz do Iguaçu – October 29th, 2018



Prof. Dr. Luciano Silva
SIBGRAPI 2018 General Chair
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Prof. Dr. Olga Regina Pereira Bellon
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